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Fill this form out electronically. Click in the middle of the blank line and start typing. The line will expand as you type. OR pick a Web 2.0 communication tool and share the same information requested on this form.

3-2-1 Project

Maine Common Core Teaching Standard 11.3 (ISTE Standard for Teachers 3) states that teachers should *Model digital age work and learning--Teachers exhibit knowledge, skills, and work processes representative of an innovative professional in a global and digital society.* Indicator A is: *Demonstrate fluency in technology systems and the transfer of current knowledge to new technologies and situations.*

The 3-2-1 Project is about exhibiting knowledge and skills of an innovative professional including demonstrating fluency in technology systems. The objectives and directions for the 3-2-1 Project are on the wiki (<http://umfresources.wikispaces.com/EDU221ExperiencingDifferentTechnologies>).

This is the form to report your results of the project.

3 Content Creation and Editing Software Packages

Use each of the three different software types on a project for EDU 221. Project possibilities include: MEL, Positive Learning Environment Seminar Presentation, Unit Student Sample for Dr. Theresa, Lesson Student Sample for Dr. Grace, End of Semester Reflection for Dr. Grace, Project in Your Field Placement (describe the project)

❖ Audio Recording Software (GarageBand, Audacity, etc.)

Which software did you use? Audacity

For which project did you use this software? Student Sample

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. multitrack recording
2. Mix
3. split

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) Student could use Audacity to create voice recording and edit their voice to make it more interesting and engaging than just a normal voice recording.

❖ Comic Making Software (Comic Life, Pixton, Toondoo, etc.)

If you are already familiar with comic-making software, you can use infographic-making software or other still image editing software approved by Dr. Theresa.

Which software did you use? ComicLife

For which project did you use this software? PLES

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. Adjusting balloon tail
2. publish to JPEG
3. resizing lettering

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) Students can create a story board that combines some narrative and images in one place.

❖ Movie Editing Software (iMovie, Windows Movie Maker, etc.)

If you are already familiar with comic-making software, you can use screencasting software or other video creation/editing software approved by Dr. Theresa.

Which software did you use? moviemaker

For which project did you use this software? MEL Project

Did you do the project alone? With a partner? With a group of 3 or more? I did the project with 2 other people (Becca & Elliot).

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. clipping
2. Time lapse
3. volume fading

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) I could have students use movie maker to create and combine video, audio, images and text to demonstrate what they have learned in class.

2 Web 2.0 Communication Tool

Take a risk and pick a Web 2.0 tool you've never used before, figure out how to use it, and then use it on at least one blog entry or project. It cannot be a blog, wiki or website building tool.

- What Web 2.0 tool did you use (name it and give the URL)? Kahoot <https://getkahoot.com/>
- How did you find out about it? One of my peers used in in a previous class for a project before.
- For what blog entry or project did you use it? I used it in the PLES presentation,
- What did it do that you liked? I liked that it was a way for students to review the material and have fun at the same time. I also liked that the teacher was then able to see everyone's answers to determine if somethings are still unclear to students.
- What did it do that you didn't like (what frustrated you, what features were too hard to figure out, etc.)? It can be time consuming if you aren't too familiar with it and students need access to a phone or laptop that has internet.
- Would you consider using it in your classroom? Why or why not? Absolutely. For the most part everyone loved playing the game and forget they are even reviewing while they are playing. It is also a very good formative assessment to see where students are.

1 Operating Systems

Familiarize yourself with one more computer operating system that you haven't used before.*

Operating system possibilities: Mac OS, Windows [XP, Vista, 7], Linux, iOS [on the iPhone/iPad/iPod Touch], Unix, Android, Windows CE [mobile Windows devices]**

- What is the operating system of your personal laptop? Windows
- What is the other operating system that you tried? Mac OS
- How did you spend your 15+ minutes? What project were you working on and what tasks (open an existing file, start a new file, copy and paste, save, print, etc.) did you carry out? I used the Mac computer to complete my iPad App for Moose Tech Presentation using iBook. I navigated how to properly import/export and save the iBook in different file formats.
- What were your frustrations? It took me a little bit to figure out how to properly import and export the iBook from one program so it would be compatible with another. I also had to make sure I had to save the file to my drive or email myself in a format that I could open it up again and continue to edit it without losing what I has already had done.

- When you have to learn a new operating system some day (e.g., your school gives you a new laptop with a different operating system than you're used to), what strategies will you employ to get comfortable with it quickly? Asking questions of colleagues and using the internet to
- research questions and watch tutorials on how to do different things while using a specific software.

**If your laptop is new this semester AND it's a different operating system than your last personal computer, the operating system on your laptop counts as your "new" operating system. Just explain your situation for the answer to the first question.*

**If you had never used an iOS device before the iPad event at the beginning of the semester, you can count iOS as your new operating system.*

***If you have used three or more operating systems, skip the questions above, do not try yet another operating system (unless you want to), and instead, write a paragraph describing three of the operating systems you've used, how they compare, how you keep them straight when you switch back and forth between them, and what strategies help you learn new operating systems.*